Social-economic advantages of c-centres and m-centres with weight in Kosovo

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Abstract

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This Graph theory has an enormous number of applications because through them, we may model different complex problems such as road and crossroad placement, electricity network and computer network placement, objects with public premeinence, ed:. Derving from the chaos that appears in the capital city, particularly in front of Clinic University or preeminent public objects, we decided to give a mathematical solution to these problems. Oftentimes we encounter on the problem for finding the most suitable place for building an object that may serve for different social reasons in perphetend areas. This paper gives a special significance to object placement for social-economic reasons in Kosovo and aims to give a solution for this problem.

Additional to the theoretical elaboration on the graph concepts theory, Floyd's algorithm for minimum distances, and concepts for c and m centers with weight we will model the graph of the most important roads in Kosovo, whereas vertices we have used critics and crossroads of Kosovo. Therefore, we will find c and m centers with and without weight in Kosovo, and we will give some reasons for their social-economic advantage Keywords: Graph algorithm, c-center, m-center, Kosovo, economic advantages

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1. Introduction

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1. Beta placement problem is a classic problem, which has been studied since 1909 by the Weber Location Problem. Resembling problems require a solitary attention, hence for a group of objects the best locations should be positioned in those places that encounter most of the service requirements for a group of customers. In a boarder meaning we will use "facility". This signifies the intention for factories, hospitals, electronic communications centres and nerry warming sirrene, customs inclusion lncusiveness of placement determination has led to a special interest for model analysis, designing different algorithms for optimal solutions, in order to make decision for facilities placement, along with the determination on how to assign the requirements for the placed facilities, so that resources will be used more efficiently (Hamdy A. Taha,2017).

2. GRAPH THEORY FUNDAMENTAL CONCEPTS

2.1 Graph definition. Example

Let V be a nonempty finite set: V={v1,v2,v3..vn }.A particular set can be described along with diagrams, where its Let v be a nonempty inner set: $V_1(v_1,v_2,v_3,v_4)$, A particular set can be described andig with angumas, where its elements are marked as nodes. Every corresponding node is called a vertex. If two of its elements v, and v, not necessarily different, are considered then the connection between their points in a diagram with straight or arc segments, where one end point is via alt the other v is called edge, and is denoted like view, Two particular points can be connected by more than one edge. For ends with the same point the edge is represented as loop. Let E be a set of edges with edges at the vertices of the set V.

Definition 2.1.1 Considering the above conditions the pair G=(V.E), where V is a nonempty finite set of vertices. while E is a finite set of edges is called graph.

Example 2.1.1. Given the diagram for the graph G=(V,E) (figure 2.1.1) find V and E

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 $d(v_i, v_i) = min\{W(P)|P \text{ is path starting at } v_i \text{ and ending at } v_i\}$

It is cleary that shortest paths are required between elementary paths. Since the number of graph vertices is finite the number of different elementary paths between two vertices is also finite. This makes it possible to find the shortest paths, but aim for the best way, which is given by certain algorithms.

Note: When the graph is undirected, as for example in the graph of the mathematical model of building a freeway at minimum cost between two cities (see [4], example on page 270), taking cost as a weight, and considering that the freeway works in both directions, a such graph is considered as a directed graph with bidirectional edges [8].

2.3 Floyd's algorithm

This algorithm solves the problem of minimum distances and shortest paths between any two vertices of the 1-graph with discrete distance matrix $A^{\alpha}(l_{ij})_{num}$.

Initial step: We take matrices $A_{ij} \in [t_{ij}^{(0)}]_{mm}$ and $S_0 = (s_{ij}^{(0)})_{mm}$ such that $t_{ij}^{(0)} = l_{ij}$ and $z_{ij}^{(0)} = j$ for each i, j-1, 2, ..., n. We take k=l and go to the general step.

General step (k):We find the matrices $A_k = (l_{ij}^{(k)})_{mm}$ and $S_k = (s_{ij}^{(k)})_{mm}$ where:

$$\begin{split} & l_{ij}^{(k)} = \begin{cases} \min(l_{ij}^{(k-1)}, l_{ik}^{(k-2)} + l_{ij}^{(k-1)}) & for \ i \neq k, j \neq k \\ l_{ij}^{(k-1)}, l_{ik}^{(k-2)} + l_{ij}^{(k-1)} & for \ i \neq k \text{ and } |or j = k \end{cases} \\ & S_{ij}^{(k)} = \begin{cases} k \text{ for } i, j \neq k \text{ such that } l_{ij}^{(k-1)} + l_{ij}^{(k-1)} \times l_{ij}^{(k-1)} \\ S_{ij}^{(k)} & \text{ on contrary} \end{cases} \end{split}$$

We make k equal to (k+1) and repeat the general step until k takes the value n. The matrix An found at the end of the n-steps is the matrix of the minimum distances between the vertices of the graph, so An=A*.[2],[3]

2.4 Centres concept in Graph

In tenter concept in origin in a significant of the "most suitable" place to build a facility that serves several peripheral points which may be residential centers or different points that require service. Example, in a given region where it is better to place a health, social-cultural facility, or a shopping center, serving the residential centers, for a telegraphic network where it is better to place the information processing center (central). Depending on the optimality criterion for positioning in this object, we consider two types of problems:

- The first includes those problems where the most suitable place for the facility is considered to be the one from which the minimum distance from the facility to the peripheral points is the smallest possible. This type includes the problem of placing the social-cultural or health facility.
- In problems of the second type, the most suitable place for the object is the one from which the sum of the lengths of all the shortest paths connecting the object with peripheral points is the smallest possible. It is more economical that the total length of the conductors connecting the points of the telegraph network to the switchboard to be minimal, therefore this problem belongs to the problems of the second network type. [2]

2.4.1 Graph Centres

If we take a graph which is connected G=(V,E) with n vertices, we put a non-negative number in correspondence with each edge $u \in E$ l(u). We denote by $|^{\bullet}(x_i, x_j)$ the minimum distance from x_i to x_j .

• The vertex $x_e \in V$ such that for each i=1,2,...,n satisfies the inequality $max_{1 \le j \le n} l^*(x_c, x_j) \le max_{1 \le j \le n} l^*(x_i, x_j)$ it is called the c-center of graphite.

In other words, c-centre is the peak where it is reached

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Solution. V={a, b, c, d, e, f, g}, E={ab, ac, ad, be, ed, eg, df, fg, fc}. Definition 2.1.2

- Vertices of an edge are called its ends
- Two vertices are called neighbours, if there is an edge connecting them
- Two edges are called incidents, if they have common vertex
- Graph is called simple, if there are no loops
- An empty graph is the one that has vertices, but no edges

 $\textbf{Definition 2.1.3} \ Graph \ H=(V_H, E_H) \ is \ called \ subgraph \ of \ graph \ G=(V_G, E_G), \ if \ V_H \ \subseteq \ V_G \ and \ E_H \ \subseteq \ E_G. \ Denoted \ Subgraph \ G=(V_G, E_G), \ if \ V_H \ \subseteq \ V_G \ and \ E_H \ \subseteq \ E_G. \ Denoted \ Subgraph \ G=(V_G, E_G), \ if \ V_H \ \subseteq \ V_G \ and \ E_H \ \subseteq \ E_G. \ Denoted \ Subgraph \ G=(V_G, E_G), \ if \ V_H \ \subseteq \ V_G \ and \ E_H \ \subseteq \ E_G. \ Denoted \ Subgraph \ G=(V_G, E_G), \ if \ V_H \ \subseteq \ V_G \ and \ E_H \ \subseteq \ E_G. \ Denoted \ Subgraph \ G=(V_G, E_G), \ if \ V_H \ \subseteq \ V_G \ and \ E_H \ \subseteq \ E_G. \ Denoted \ Subgraph \ Subgraph \ G=(V_G, E_G), \ if \ V_H \ \subseteq \ V_G \ and \ E_H \ \subseteq \ E_G. \ Denoted \ Subgraph \ Subgrap$ as $H \leq G$.

as $H \le G$. **Definition 2.1.4** A directed graph is called an ordered pair G=(V,E), where V is a nonempty finite set, while E is the subset of cartesian production V ×V. If the element (x_i, x_i) appears p-times in E, then the graph is called p-graph. Consequently, if each pair (x_i, x_j) appears only once in E, the graph is called 1-graph [4].

Definition 2.1.5 An ordered system of vertices $(x_0, x_1, x_{2...}, x_l)$, $r \ge 1$ of graph G=(V, E) such that each of the edges $x_i x_{1..}$, $for := 0, 1, ..., r \ge 1$ blong to graph G, is called path in G. The vertex x_0 is called the beginning of the path while x_r is called the end of the path.

Definition 2.1.6 Let the graphs $G_1=(V_1, E_1)$ and $G_2=(V_2, E_2)$, where $V1 \cap V2 = \emptyset$ (disjoint) be given. Graph

 ${}^{G=(V,E)=G_1\cup G_2}\text{, where }V=V_1\cup V_2\text{ and }E=E_1\cup E_2\text{ is called the union of graphs }G_1\text{ and }G_2$ Definition 2.1.7 A graph is called connected, if it is a union of two graphs. On the contrary, we say that the graph

2.2 Weighted graphs. The minimum distance- shortest path problem

Let G=V. By a directed graph, with respect to which a function (reflection) W: $E \rightarrow R_0^+$ is given, with each edge of $e \in E$ associated with only one non-negative real number W(e), which is called weight of edge e or length with weight (abbreviated length) of edge e or distance with weight (abbreviated distance) between the edges of edge e. If the edge is $e=(v_n, v_j)$, then we note the length with its weight

W i,j: W(v_i, y_j)= W_{i,j}.

Definition 2.2.1. A graph G equipped with a function W of weights of its edges is called a weighted graph and is denoted by G^W.

For the subgraph H of the G^W graph, the number $W(H) = \sum_{e \in E(H)} w(e)$ is called the total weight of the subgraph H.

In particular, if H is a path $P=(v_{i_k}, v_{i_k}, ..., v_{i_p})$ from G^W , then the sum $W(P) = \sum_{k=1}^{p-1} W_{i_k, i_k, j_k}$ is called the weighted length (abbreviated length) of the path P. We consider each distinct vertex of the graph G^W as a path of length 0.

tengui (autoreviace) tengui) of the pair F, we consider each usante vertex of the graph of the graph of the figure A. In a directed graph there may be several paths starting at vi and ending at v_i . Of interest is knowing those paths that have the smallest length, otherwise we say the search for the shortest path starting at a vertex v, and ending at a vertex v, inde ending at a vertex v, is called the minimum distance between vertices vi and v_i and is denoted by $d(v_i, v_i)$ denoted.

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The vertex $x_m \in V$ such that for each i=1,2,...,n satisfies the inequality: $\sum_{j=1}^{n} l^*(x_m, x_j) \le \sum_{j=1}^{n} l^*(x_i, x_j)$, is called the m-centre of the graph.

In other words, the m-center is the vertex where it is reached

We assume that for each vertex $x_j \in V$ we have given a positive number w_j that we call its weight. In different problems, w_j it has different meanings, for example, in the placement of a service center in an area, w_j it can also indicate the number of residents of the i-th settlement.

• c-center with weighted graph G is any vertex $x_{+} \in V$ such that:

 $max_{1\leq j\leq n}\{w_j\ l^*\bigl(x_c,x_j\bigr)\}\leq max_{1\leq j\leq n}\{w_j\ l^*\bigl(x_i,x_j\bigr)$

for each i=1,2,..,n

m-center with weighted graph G is any vertex x_m ∈ V such that:

m-center win weighted graph O is any vertex x_m ∈ y such that: Σⁿ_j = x_j ψ₁ (x_m, x_j) ≤ Σⁿ_j = x_j ψ₁(x_m, x_j) coc_m(x_m), x_m(x_m) = ζ_m(x_m), for each i= 1, 2, ... In the above definitions, the center exists only when the left sides of the inequalities are finite numbers. On the contrary, it is said that the graph has no center, namely c-center or m-center. Clearly, G will be centered if and only if there is at least one vertex from which every other vertex can be traversed by paths in G.

In the above definitions, vertices are considered the same "rights". In practice this consideration is not always appropriate. For example, in the establishment of a health or social-cultural facility that serves several residential centers, the number of residents of each residential centers should also be taken into account, which means; that the service facility should be as close as possible to centers with more inhabitants. $[2]_{i}[3]$

2.4.2 An approach for finding centres

All four types of centers defined above are very easily found through the matrix A* which we find with the help of Floyd's Algorithm.

- For simple centers, we add to the matrix A* a column where we put the largest element of each row and a column where we put the sum of each row. The vertex, which belongs to the smallest element of the first added columnin represents the c-center, while the vertex belonging to the smallest element in the second added column represents the m-center of the graph.
- To get the weighted c-center and m-weighted center, first the columns of the matrix A* are multiplied by the weights wj of the vertices, respectively, and then it is done in the same way as in point i). ii.



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Figure. 3.1.1

3. C-CENTER AND M-CENTER IN KOSOVO (RESULTS)

3.1 Simple c-center and m-center

At the beginning, we give the graph of the most important roads in Kosovo (fig. 3.1.1)

Where the circles with numbers represent the cities or crossroads, while the rectangles represent the distances or eights of the edges

In table 3.1.1 we have presented the data on the sequence numbers of the vertexes and the number of inhabitants for each settlement.

No.	Country	Number of Inhabitants
1.	Mitrovica	71.636
2.	Vushtrri	68.793
3.	Kline e Eperme	1.719
4.	Podujeva	86.836
5.	Gjyrakoc	2.209
6.	Skenderaj	51.553
7.	Obiliq	21.056
8.	Banje e Pejes	1.300
9.	Vitomeric	5.409
10.	Peje	97.776
11.	Zahac	1.120
12.	Kline	39.527
13.	Kjeve	1.279
14.	Orlat	3.134
15.	Gllogovc	60.111
16.	Komoran	4.393
17.	Fushe Kosove	37.735
18.	Prishtina	207.062
19.	Graqanice	11.720
20.	Novoberda	6.953
21.	Kamenice/Artane	33.599

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 Image: Provide the state of the state o Table. 3.1.2

According to table 3.1.2 we can see that the c-centre is vertex 25, which belongs to the settlement (crossroads) Bllacë, while the m-centre, which is vertex 14 that belongs to the settlement (crossroads) Orllatë.



Table, 3,1,3

- According to table 3.1.3 we observed that: · The weighted c-centre is the vertex 24 belonging to the city of Malishevë, while
 - The weighted m-centre is the vertex 26 belonging to the city of Shtime.
- If we analyse further the appendix 2, we notice that:
- · The second c-centre with weight is the peak 26 the city of Shtime
- The third c-centre with weight comes out the peak 14 -the settlement Orllate, while
- The m-centre with weight comes out the peak 27- the city of Ferizaj .
- . The third m-centre with weight comes out 25 - the settlement Bllace

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22.	Gjilan	87.385
23.	Lipjan	58.373
24.	Malisheve	56.889
25.	Bllace	1.445
26	Shtimje	27.818
27.	Ferizaj	107.985
28.	Pozhoran	4.247
29.	Vitia	47.434
30.	Kacanik	33.784
31.	Shterpce	6.906
32.	Suhareke	60.869
33.	Prizren	184.586
34.	Gjakove	95.576
35.	Decan	40.847
36.	Hani i Elezit	9.759
37.	Zhur	5.909
38.	Dragash	34.241
39.	Doganaj	957

We use the Floyd-id Algorithm for finding A* and we act based on the clarifications that we have given in 2.4.1. and 2.4.2.i), so we obtain the table 3.1.2

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Notice. In the above graph, we have not considered the permitted speed of vehicle movements on the road. If the speed is also considered, then the c,m-centres may chang

4. SOCIO-ECONOMIC ADVANTAGES OF WEIGHTED C-CENTRES AND WEIGHTED M-CENTERS According to the results that we obtained for weighted c-centres and m-centres and considering the theoretical aspect for them, we are listing some economic and social favors for c-centres with weight and m-centres with weight:

4.1 Socio-economic advantages of c weighted centers

The object of public importance in Kosovo of the first type (hospital, university, training facility, etc.) should be placed in peak 24 (or as an alternative 26.14), i.e. in the city of Malisheva (Shtimes Orllati), for the reason that:

- The smallest average distance for each end of Kosovo turns out to be Malisheva (the second weighted c-center is Shtimja and the third weighted c-center is Orllati)
 Not far from Malisheva (Shtime, Orllati) are the big cities of Kosovo.
- On average, the cost of transporting goods and services in Kosovo to come for such activities in the capital city decreases •
- The capital is relieved from heavy traffic
- Malisheva (Shtimja, Orllati), will develop more economically, for the reason that small commercial services can be opened around these facilities
 The weight of the capital is distributed
- - New job opportunities open up for c-centers with weight
- The internal displacement of the population to the Capital is stopped.
- 4.2 Social-economic advantages of m weighted centers

The object of public importance in Kosovo of the second type (information processing centers, distribution centers should be located at peak 26 (or as an alternative 27,25), i.e. in the city of Shtime (Ferizaj, Bllacë), for the reason that:

- The distribution of networks throughout Kosovo will have a lower cost, if this distribution has its center in Shtime
- · Not far from Shtime are the big cities of Kosovo. On average, the cost of building such networks decreases
- The capital is relieved from heavy traffic
- . Shtimja is developed more economically, for the reason that small commercial services can be opened around these facilities
- Large interventions in the Capital are avoided, which also lead to road blockages New employment opportunities are opening for weighted m-centers

5. CONCLUSION

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After a theoretical support that we gave to our aim, we successfully reached some significant results:

- The weighted c centre in Kosovo is Malisheva
- · The weighted m centre in Kosovo is Shtimja · Some socio-economic arguments were given for these centres

We hope that with this paper we have managed to solve some issues on the placement of public facilities in Kosovo

Moreover, as we know the time complexity of the shortest paths algorithms depends on the number of the vertices taken, number of the edges etc in future work we are planning to generate a software with the optimized time complexity for the problems of the same nature as discussed in this paper.



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